

MATHIEU CABOT

GAME DESIGNER | UX DESIGNER

24 years old



Portfolio

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Valenciennes/Orléans | FRANCE

As a Game Designer, I create video games that offer engaging and immersive experiences. I use my passion, my creativity, and my critical thinking to breathe life into interactive worlds.

My motto: "Fail fast to progress." It's where the boldest ideas are born.

WORK EXPERIENCE

2023 - Now

QA Tester volunteer | Ubisoft Annecy

On unannounced project called «Projet U»
Playtest, providing feedback.

2022

Internship | Video projected interactive game

For a company producing interactive projected games
Game Art, providing feedback, UI, Concept Design.

2022 - 2023

Freelance | 3D hard-surface artist on Fiverr

Freelance 3D artist for video games
3D modeling hard-surface, texturing, LoD.

OTHER PROJECTS

2024

HUBCAP fanatic | Steam released game

Rogue like with car controller in post-apo world
4 months, 6 people
Conception, artistic direction, 3D, UX design and research

2023

Castaway | Collaboration with Michaël Stora

Action-adventure, Narrative designed to treat depression
1 week, 4 people
Creative vision, prototyping, communication, business plan

2021

The Harrel's Manor | Cthulhu official license

For a company producing interactive games projected
4 months, 7 people
Creative vision, game design, producer, artistic direction

SKILLS

French - native

English - fluent

- Conceptualize

Proficient in conceptualizing innovative game concepts and translating them into captivating gaming experiences.

- Generalist Game Design

Capable of designing a game as well as iterating on specific mechanics.

- UX Design & Research

Crafting engaging user experiences, iteratively enhancing game interactions.

- Producing, lead and management

Competent in game production, managing project deadlines, able to lead a team to achieve their goals.

EDUCATION



2023 - 2025

Master's degree | RUBIKA Supinfogame

Game Director, Design & Management



2019 - 2022

Bachelor's degree | ESMA Rennes

Specialized in Game Design, Art & Production



2018 - 2019

PREPA Creation | ESAD Orléans

Intensive preparatory school in Art



2016 - 2018

Baccalaureate of Commerce | Orléans

Management, business, sales, law & finance



2016 - 2017

BEP Customer relations | Orléans

Customer relations, business creation & services

SOFTWARE



Office suite



Adobe suite



Substance



Unity



Unreal Engine



Jira



3DS Max



Machinations



Miro



Generative AI

INTERESTS & HOBBIES

A lot of passions !

I jump from passion to passion all the time. Lately : Rollerblading, retro game emulation, Zelda, rubik's cube, board games.

Playing video games of course

Games I like : Bioshock, Project Zomboid, Outer Wilds, Detroit become Human, Crusader Kings 3, Little Nightmares 2.

Concerned about the environment

I include environmental impact in every decision I make. Buy second-hand, no daily car, I don't eat out-of-season food.

Sports

I do sports like weight training, swimming, cycling and walking consistently every week.

Bar & Beers

For a reason to go work out, I like to share good times with my friends, a good beer in hand.